

ILCE AWARD

to Innovative, Educational Practices in
IBERO-AMERICA AND THE CARIBBEAN



invitation [2018]



ILCE



Introduction

For the second year, the Latin American Institute of Educational Communication convokes basic education teachers who display creativity, initiative and dedication in their teaching and within their classrooms, to participate in an academic meeting that:

- at first, rewards the best teaching practices,
- later, a space is open for all the participants in the contest to know, exchange and improve their proposals as well as their academic experience through a virtual congress, and
- encourages permanent academic dialogue among peers, so that proposals for innovation reach the classrooms through the Community of Innovative Teachers of Ibero-America.

Therefore, initiating the **ILCE Award process for Innovative Teaching Practices in Ibero-America and the Caribbean** in its 2018 issue, the present call is opened. The purposes are:

General Purpose

To recognize and reward teachers who are actively working in public schools applying educational strategies and techniques and therefore introducing new resources generating new educational processes based on discovery, analysis, reviews, creativity and the acquisition of new, own inferences and conclusions.

Specific Goals

- Recognize creativity in the educational field
- Promote and spread high quality educational resources
- Share new educational practices
- Consolidate the Community of Innovative Teachers in Ibero-America
- Share successful teaching techniques throughout Ibero-America and the Caribbean
- Standardize innovative techniques



Invitation

ILCE, Instituto Latinoamericano de la Comunicación Educativa invite active educators in public schools of basic education*--preschool, elementary, and secondary school-- to the **ILCE Award for Innovative, Educational Practices in Ibero-America and the Caribbean**, presenting innovative resources and their application in the classroom.

*Or its equivalents according to the Educational System in each country.



Categories

- 1 • Design and Production of Innovative, Non-digital Educational Resources
- 2 • Design and Production of Innovative, Digital Educational Resources
- 3 • Educational Projects with the Usage of Innovative Resources

Participants

Educators from Ibero-America, the Caribbean and Equatorial Guinea (which is incorporated this year) active in public schools of basic education--preschool, elementary, and secondary school--of any subject, individual or collectively developing educational practices in the classroom.

Basis

Registration to the **ILCE Award for Innovative Educational Practices in Ibero-America and the Caribbean** is carried out by completing the registration form in the web page: <http://www.ilce.edu.mx/premio/inscripcion>

Registration dates: **April 25th to September 28th, 2018.**

Participants may only take part in a single category and level.

2017 ILCE Prize winners and honorable mentioned, may participate in this new promotion, as long as they present a new project.

Participants should complete the form in the web page and include the following information and/or documents:

- a. Category taking part **Consult Terms of Reference*
- b. Name and e-mail address of the responsible party or group representative
- c. Title of the resource and/or project
- d. Subject/Theme
- e. Educational purpose
- f. Justification/Reason/Cause
- g. Impact on learning
- h. Other impacts



- i. Document in PDF format (*up to 1 MB*) with the description of the teaching strategy illustrated with photographs of the used resources. In case of using digital resources, the link or screenshots may be included.
- j. Document in PDF format (*up to 1 MB*) stating that the used strategy has been performed in a clearly identified educational institution supported by evidence where the application of the activity is demonstrated.
- k. Document in PDF format (*up to 1 MB*) with signed statement by the responsible party (or representative of the team) that the project has not won any awards in any other competitions of international level up to date of the final contest presentation, has not previously published in any media, printed or electronic, nor is in the process of being regarded or considered in another event.
- l. Download the form of the cession of rights, warranting originality and the authorship of the Project so that it could be published and distributed, authorizing the ILCE for the publication, editing, focussing on any method whether it is printed, phonographic, graphic, plastic, audiovisual, electronic, photographic, or any other kind. The remaining proprietary rights with educational purposes will remain respected as well as the methods and intellectual property of the author. Sign and submit.

The ILCE, Instituto Latinoamericano de la Comunicación Educativa will not keep all rights.

Upon registering you will receive via e-mail:

- The participation page and documents with the registration details

Evaluation

A group of specialists of international recognized prestige will be in charge of the evaluation of all projects. The decision will be final and therefore will not be subject of appeal.

The publication of results will be in November of 2018 in the web page: <http://www.ilce.edu.mx/premio/>



Evaluation Criteria

General and educational areas will be considered ranging from technological to specific aspects according to the category and level to which the work was submitted.

1. General

A. Educational

- a. Coherence with the learning goals of the plans and programs of the educational level
- b. Appropriateness for the educational level
- c. Originality
- d. Creativity
- e. Update of the contents
- f. Educational focus
- g. Impact
- h. Practicaility
- i. Viability

B. Technical

In the case that the strategy uses digital resources, the following technical criteria will be considered:

- a. Navigation
- b. Usability
- c. Standardization
- d. Size: Light (up to 1 MB)

2. Specifics by category

A. Design and production of innovative, non-digital educational resources

- Ludic proposal
- Interactivity

B. Design and production of innovative, digital educational resources

- Ludic proposal
- Interactivity

C. Educational projects with the use of innovative resources

- Correlation among subjects
- Student level of autonomy
- Methodology



Awards

The following prizes for each category are:

1st. Place

- A single and indivisible endowment of **\$ 4,000.00 USD** and a certificate of participation

2nd. Place

- A single and indivisible endowment of **\$ 2,000.00 USD** and a certificate of participation

3rd. Place

- A single and indivisible endowment of **\$ 1,000.00 USD** and a certificate of participation

Three honorable mentions, one for each educational level

All participants will be given a certificate of participation and will be given a scholarship of 50% in one of the courses, specializations, or certifications that the ILCE offers.

The winners will participate in a virtual meeting to exchange innovative, educational techniques via the Canal Iberoamericano on TV.

The award ceremony will be held in January of 2019 and will be internationally broadcast.

Additional Information


Altered documentation and /or false attachments will be rejected.


The ILCE will not be responsible for the incomplete, outdated files, or submitted in the incorrect formats, illegible or not played under normal circumstances.

Under no circumstance will extensions of time be granted.



Contact Us

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Terms of Reference The Categories

1. Design and Production of Innovative, Non-digital Educational Resources

It is understood as non-digital educational resources those made by printing (books, magazines, pamphlets, advertisements, among others) and audiovisual images, audio, visuals, etc.) that are aids to the educational and learning process in the classroom.

The non-digital educational resources will be considered, as original production, built into learning strategies in a way that is creative, innovative, and appropriate to the learning situation presented, and according to the educational level.

The application of the learning strategy should outcome with clear evidence of change and progress modifying the students learning process according to the content of the curricula of the learning fields or subjects.



2. Design and Production of Innovative, Digital Educational Resources

It is understood as digital educational resources those made in digital formats which are instructional (tutorials, timelines, podcasts, etc.) or the ones that provide support for tasks (educational programs or apps, simulations, among others), and ease the teaching and learning processes in the face-to-face methods, distance learning (on-line), or mixed.

The digital educational resources will be considered, as original production, built into learning strategies in a way that is creative, innovative, and appropriate to the learning situation presented, and according to the educational level.

The application of the learning strategy should outcome with clear evidence of change and progress modifying the students learning process according to the content of the curricula of the learning fields or subjects.

3. Educational Projects with the Usage of Innovative Resources in the Classroom

Those teaching and learning projects that promote collaborative and cooperative learning efforts among students—and those that include actions or resources that render innovative or pertinent results according to the content of the curricula of the learning fields or subjects –will be considered.

The implementation of the project should produce a clear result in change and improvement modifying those students and other parties in the educational community.



About the Concepts

Educational Innovation: It is the creative and original production and integration of methods, strategies, and resources which application produces substantial changes in the parties, practices, or educational areas.

Educational innovation outcomes from a deliberate process planned by the educator or by school authorities; their goal is educational improvement.

Educational Strategy: The organization of activities and techniques planned by teachers achieve an established educational goal.

The educational strategies imply the selection of resources and materials and should be adapted to the needs and characteristics of the subjects.

The elements that contain the educational strategy are:

- a. Name of the resource and/or educational strategy
- b. Subject/Course
- c. Educational purpose
- d. Description of activities to be done
- e. Resources and materials used
- f. Impact on learning
- g. Other impacts



Educational Project: The sum of activities organized for a learning goal. They come as a response or solution to a real situation or an area of interest of the students.

This places the students in the center of learning by actively involving them in the completed the activities during a certain period. Whereas it favors learning of the content of different fields and development of competencies and attitudes through the tasks.

The elements included in the educational project are:

- Title of the project
- Reason for the project to take place, including the situation and solving issue, description of the social context and needs (scholarly and diagnostic)
- General and specific purposes
- Curricular content
- Work plan, lesson plan, including activities, methods, educational resources, materials, and timeline
- Strategy of evaluation, including types, moments, and evaluation instruments